

Model-based testing

6 December 2017

How can we obtain models for testing?

- ▶ from exploring the system
- ▶ from the specification
- ▶ from code

From models to tests

In all cases, we need a mapping from actions and responses of the model to inputs and responses of the system under test (SUT)

Example: Web Application Abstract Language [Büchler et al., KIT/TU München]

1) *Abstract* browser actions: *FollowLink*, *ClickButton*, *SelectItems*, *ClickImage*, *gotoURL*, *InputText*, *MoveMouse*, etc.

2) Mapping to actions *specific* to SUT:

```
login(user, pwd) =  
    selectItem(employeeList, user);  
    inputText(passwordField, pwd);  
    clickButton(login);
```

3) Mapping to actions of the testing framework (e.g., Selenium):

```
HtmlUnit.findElement(), WebElement.click()
```

Models obtained by exploring the system

Informal: exploratory testing

e.g., model of a GUI (file editor) and generated program actions

Model building: manually

Conformance testing (system respects model?): automated

Formal: automata learning (*active learning*, Angluin algorithm)

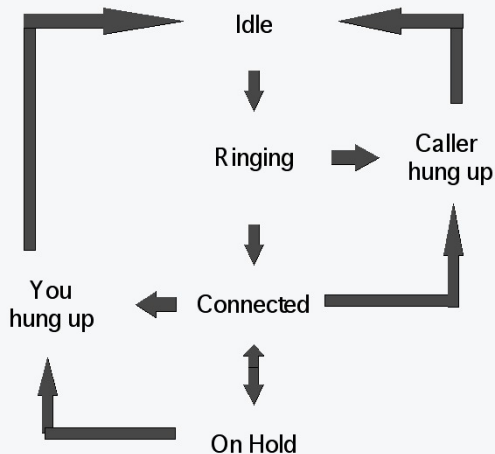
generate input sequences, observing outputs

If two sequences i_1, i_2 cannot be distinguished by suffixes w up to a given length (i_1w and i_2w generate same outputs), consider they lead to the same state.

Currently very successful in learning / testing network protocols

Models obtained from specification

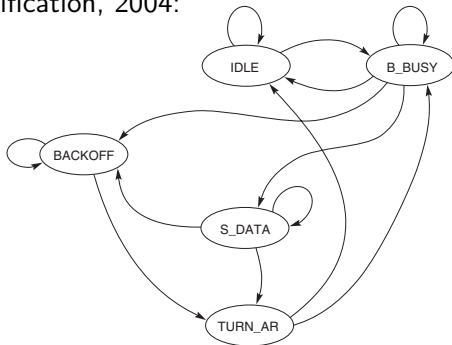
Example: phone switch [Kaner]



Usually written by hand

Models as part of specifications

PCI Local Bus Specification, 2004:



"if a conflict exists between the specification and the state machines, the specification has precedence."

IETF Extensible Authentication Protocol (EAP), FRC 4137 (2005)

"Should a conflict exist between the interpretation of a state diagram and either the corresponding global transition tables or the textual description associated with the state machine, the state diagram takes precedence. "

Models extracted from code

```
do {    // Fragment de device driver [Ball & Rajamani '01]
    KeAcquireSpinLock(&devExt->writeListLock);
    nPacketsOld = nPackets;
    request = devExt->WriteListHeadVa;
    if(request && request->status) {
        devExt->WriteListHeadVa = request->Next;
        KeReleaseSpinLock(&devExt->writeListLock);
        irp = request->irp;
        if (request->status > 0) {
            irp->IoStatus.Status = STATUS_SUCCESS;
            irp->IoStatus.Information = request->Status;
        } else {
            irp->IoStatus.Status = STATUS_UNSUCCESSFUL;
            irp->IoStatus.Information = request->Status;
        }
        SmartDevFreeBlock(request);
        IoCompleteRequest(irp, IO_NO_INCREMENT);
        nPackets++;
    }
} while (nPackets != nPacketsOld);
KeReleaseSpinLock(&devExt->writeListLock);
```

Using abstractions to obtain a model

```
do {  
  A: KeAcquireSpinLock();  
    b = T;      /* b == (nPackets == nPacketsOld) */  
    if(*) {  
  B:   KeReleaseSpinLock();  
      if (*) {  
        skip;  
      } else {  
        skip;  
      }  
      b := choose(F, b);      /* choose(p1, p2) == p1 ? T :  
p2 ? F : nondet */  
    }  
  } while (!b);  
  C: KeReleaseSpinLock();
```

Abstractions use Hoare rules / Dijkstra weakest preconditions

Abstractions from code: JML model fields

Fictitious fields, representing relations between actual object fields

Each method: annotated with preconditions / postconditions /
invariants, expressed in terms of *model fields*

http://kindsoftware.com/products/opensource/ESCJava2/ESCTools/slides/ETAPSTutorial/5_more_jml.pdf (p. 35-45)